

Miikka Mäkelä

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I started graphic designing for my clan back in Call of Duty MW2 days. I grew both in video games and design but didn't have a path in mind for the future. I wound up studying information and communications technology and specialized in the media side of things. I received a balanced base for frontend, graphic design, and backend work. My strengths show in creating user centric visual structures.

During my free time I like to listen to podcasts like Impact Theory, read books about human mistakes so I won't make the same ones, play competitive games, and improve in life overall. Graphic design is in my veins and I can't look at pictures without getting some flashbacks to the pen tool.

I value people as individuals and know not one size fits all. I don't get discouraged easily and I am able to Google until I grasp the answer for my problem. Honesty is the cornerstone towards greatness and a happy life.



Core strengths

Teamwork
Graphic design
Frontend-development
Adaptability and fast learning
Stylesheets (CSS, SASS, SCSS)
Creativity in both rasterized and vectorized forms
Troubleshooting and tenacity

Education

IT-engineer | Fall 2016 – Summer 2020

Media engineering training program (ICT)

Jyväskylä University of Applied Sciences

Finnish Matriculation Examination | 2012 – 2015

Vammalan lukio • Vammala's High School

Job experience

Internship @ Zaibatsu Interactive Oy

Graphic design, Vue-development project, 3D-modeling, JavaScript ja TypeScript -programming.

Fall 2019 – Spring 2020

Neon sign assembly and factory work

Neontekniikka Tampere

Summer 2016

Gas station outside and forecourt cleanliness

Häijää Neste

Summer 2010 & Summer 2012



Languages

Finnish

Native

English

Fluent. I use English daily as I read books in English and communicate in video games.

Swedish

Satisfactory. Can handle simple situations and use every day pleasantries.

German

Rudiment. Can say my name and how old I am. Can understand spoken language to a small extent.

Varying experience with the following

| | |
|--------------------------------|--|
| MySQL & MongoDB | C# |
| Vue.js | C++ |
| React.js | CSS, SASS, SCSS |
| JavaScript | php |
| Node.js | WordPress |
| Axios, Express, Sequelize | Photoshop, Illustrator, Premiere, InDesign & After Effects |
| TypeScript (not a huge amount) | Affinity Designer ja Photo |
| Blender | HTML5 |
| Android Studio (some xp) | Office |



Military service completed in Niinisalo 2015

Hobbies

Reading

Improving one's thinking is important and finding new perspectives on things is fascinating.

Some books that have impacted me:

- | | |
|--------------------------------|-------------------------------|
| 1. Letters from a Stoic | <i>Seneca</i> |
| 2. Fear | <i>Thích Nhất Hạnh</i> |
| 3. Stillness Is the Key | <i>Ryan Holiday</i> |
| 4. Everything is Figureoutable | <i>Marie Forleo</i> |
| 5. Start with Why | <i>Simon Sinek</i> |

Walking and meditation

Returning your mind to base level has huge benefits in the long run. Sometimes these activities end up with solving work problems or going through life scenarios. At times you can regenerate and gain new insights and energy.



Video games

Challenging yourself and growing on a constant base.

League of Legends

Highest achieved rank:

Diamond 4 in 2015

(about **2%** of player base reach this)

Source: <https://www.leagueofgraphs.com/rankings/rank-distribution>

Counter Strike: Global Offensive

Highest achieved rank:

Global Elite in 2019

(about **0.75%** of player base reach this)

Source: <https://totalcsgo.com/ranks>

